

Town of Sunset Beach

FEMA Costs to Date - PA-ID 019-65900-00

as of 12.13.16

PROJECTED

Category	Description	Invoice Date	Type of Work	A Amount	B Amount	E Amount	G Amount	Total
Labor	Labor Spreadsheet	10.01.16-10.31.16	---	17,983	1,763			19,746
Materials	Food/water	10.01.16-10.31.16	---		250			250
	Fuel	10.01.16-10.31.16	---		1,380			1,380
	Susan Parker - Reimburse tire	11.03.16	---		140			140
	Guy C. Lee Building Materials	10.20.16, 10.26.16	Walkways (bulldozer access)				1,149	1,149
	Coastal Hardware	10.01.16-10.31.16	Walkways (bulldozer access)				146	146
Contract Work	East Coast Engineering - 10th/Main Sts beach access		Surveying				2,000	2,000
	Criser Troutman Tanner - Dune crossover		Engineering				8,200	8,200
	Landfall Strategies - Monitor debris removal	12.06.16	Monitor debris removal	39,569				39,569
	CrowderGulf - Debris removal		Remove debris	160,000				160,000
	Grice Construction - Sailfish St bulkhead		Repair				3,000	3,000
	Grice Construction - Floating dock		Repair				1,500	1,500
	Red Tail Tree Service - Town park	11.09.16	Prune damaged limbs, shrubs	1,800				1,800
	Bayview Fence - Fire Station #2 fence		Repair			2,400		2,400
	NatureWorks - Landscape cleanup	10.31.16	Remove debris	1,715				1,715
Rented Equipment	J.P. Russ & Sons - Tri-axle dump truck	11.28.16	Remove debris	7,313				7,313
	J.P. Russ & Sons - Tri-axle dump truck	11.30.16	Remove debris	1,463				1,463
	J&J Equipment Rental - Bulldozer	11.08.16	Repair walkways				4,270	4,270
	Whiteville Rentals - Manlift	11.23.16, 11.25.16	Debris removal	2,540				2,540
Tipping Fees	Ike Williamson	11.28.16	Burn debris	36,100				36,100
	Brunco Landfill (reimburse Ronald Thorsen)	12.05.16	Dump debris	735				735
	Brunswick County Solid Waste	11.29.16	Dump debris	438				438
				269,655	3,533	2,400	20,265	295,852

A = Debris Removal, regular and overtime labor allowed

B = Emergency Protective, only overtime labor allowed

E = Buildings & Equipment, regular and overtime labor allowed

G = Parks, Recreation & Other Facilities, regular and overtime labor allowed